

# Domestic Entry Requirements 2025

## Bachelor/Associate Degrees & Higher Education Diplomas

### Domestic applicants for Diplomas & Bachelors in Game Design, 2D Animation, 3D Animation and Film need to have:

- Successfully completed an Australian Senior Certificate of Education or equivalent, i.e. International Baccalaureate, or higher qualification; OR
- Successfully completed a Certificate IV, VET Diploma or Higher Education Diploma (or higher) in a related field.
- Year 11 students will be considered on a case-by-case basis, subject to providing Year 11 results (or equivalent), a support letter from a parent or guardian (if underage), a portfolio (if applicable), and attending a screening interview.

NB: You are not required to have an ATAR ranking for entry into the above Bachelor or Diploma courses.

### Domestic applicants for the Bachelor of Information Technology (Mobile Application Development) need to have:

- Successfully completed an Australian Senior Certificate of Education and achieve a grade of not less than 60% in at least one STEM subject, or equivalent certification, i.e International Baccalaureate, or higher certification; OR
- Successfully completed a Certificate IV, VET Diploma or Higher Education Diploma (or higher) in a related field.

If you don't have the above and want to enrol please get in touch with us, as we may be able to consider your application using an alternate form of evidence.



## CAMPUS INTAKES

03 February 2025

26 May 2025

15 September 2025

For more information visit our website:

[ait.edu.au](http://ait.edu.au)

Contact our student enrolment advisers:

[info@ait.edu.au](mailto:info@ait.edu.au)

# Domestic Tuition Fees 2025

| Program                         | Cost                       | Finance Plan Options  |
|---------------------------------|----------------------------|---|
| Bachelor of 2D Animation        | <b>Year 1:</b> \$21,788    | <ul style="list-style-type: none"> <li>• Full fee payment up front</li> <li>• <a href="#">Government FEE-HELP loan</a></li> </ul> |
| Bachelor of 3D Animation        | <b>Year 2:</b> \$21,788    |   |
| Bachelor of Film                | <b>Year 3:</b> \$21,788    |   |
| Bachelor of Game Design         | <b>Total Course Price:</b> |   |
| Bachelor of IT (Mobile App Dev) | \$65,364                   |   |
| Diploma of 2D Animation         | \$21,788                   |   |
| Diploma of 3D Animation         |                            |   |
| Diploma of Film                 |                            |   |
| Diploma of Game Design          |                            |   |

\*\*Associate Degree - exit point only

## Additional Information

Throughout your studies with AIT you may incur some additional fees. Please see the table below.

|  |  |
|--|--|
| <b>VSL and FEE-HELP government loan administration fee</b> | 20%  |
| <b>RPL application fee</b>                                 | \$100<br>(plus 30% tuition fee for unit of competency for VSL) |
| <b>Student card fee replacement</b>                        | \$10   |
| <b>Photocopy card fee</b>                                  | \$5  |

**IMPORTANT:** Please refer to [ait.edu.au](http://ait.edu.au) for the latest tuition fee schedule. Tuition fees also include materials fee needed for subjects throughout the Diploma and Bachelor.

### STUDENT WORKS BY:

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### Academy of Interactive Technology Pty. Ltd.

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